



# Develop Use Case

Munawar, PhD

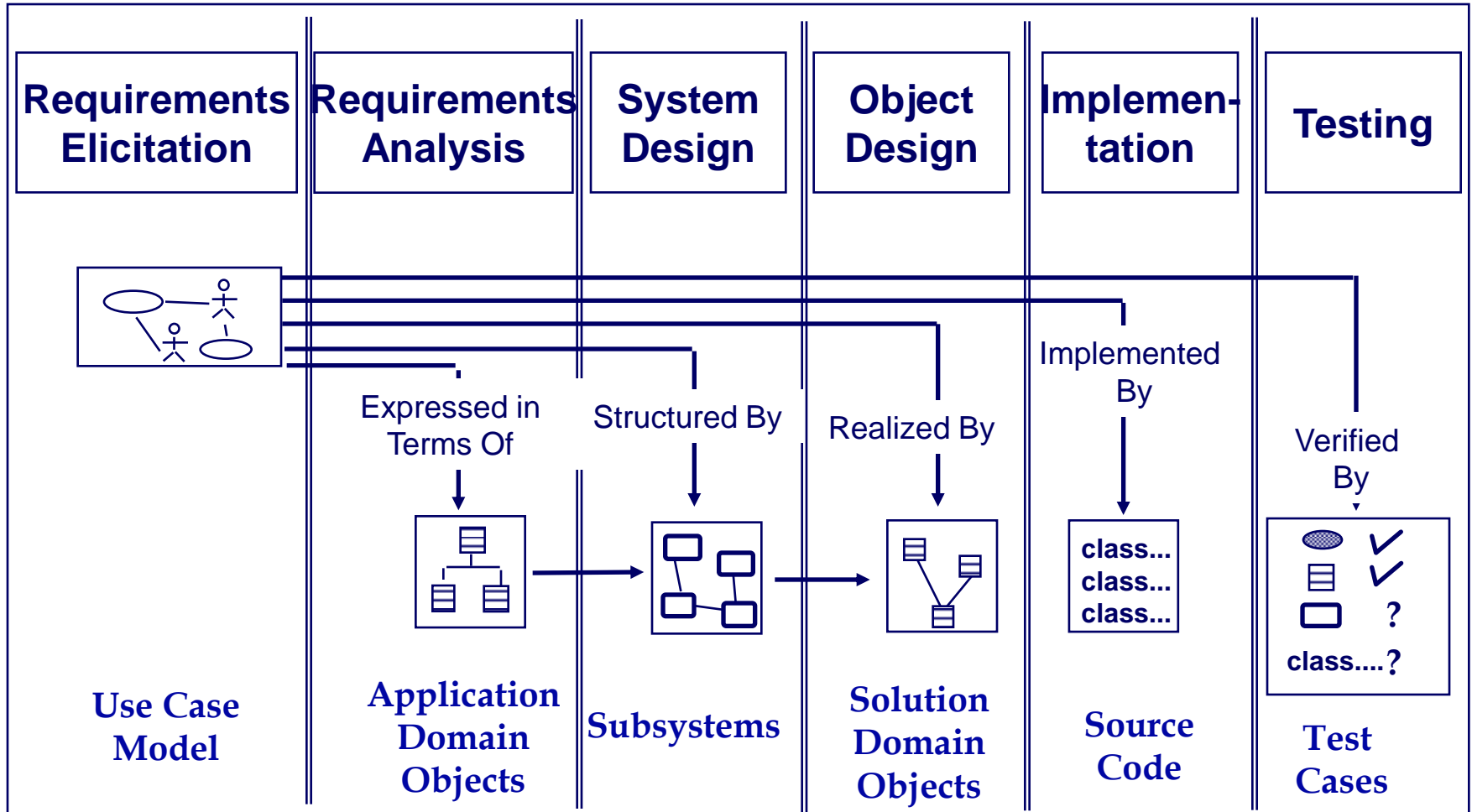
# Use Cases

- ❖ A use case should describe the user's **interaction** with the system ...
  - **Not** the computations the system performs
- ❖ In general, a use case should cover the **full sequence** of steps from the beginning of a task until the end
- ❖ A use case should only include actions in which the actor interacts with the computer
  - Some views differ on this one!!!

# Use Cases – Abstraction Level

- ❖ A use case should be written so as to be as **independent** as possible from any particular implementation / user interface design
- ❖ **Essential use cases (Constantine & Lockwood)**
  - Abstract, technology free, implementation independent
  - Defined at earlier stages
  - e.g., customer identifies herself
- ❖ **Concrete use cases**
  - Technology/user interface dependent
  - e.g., customer inserts a card, customer types a PIN

# Use Case-Driven Software Lifecycle Activities (1)

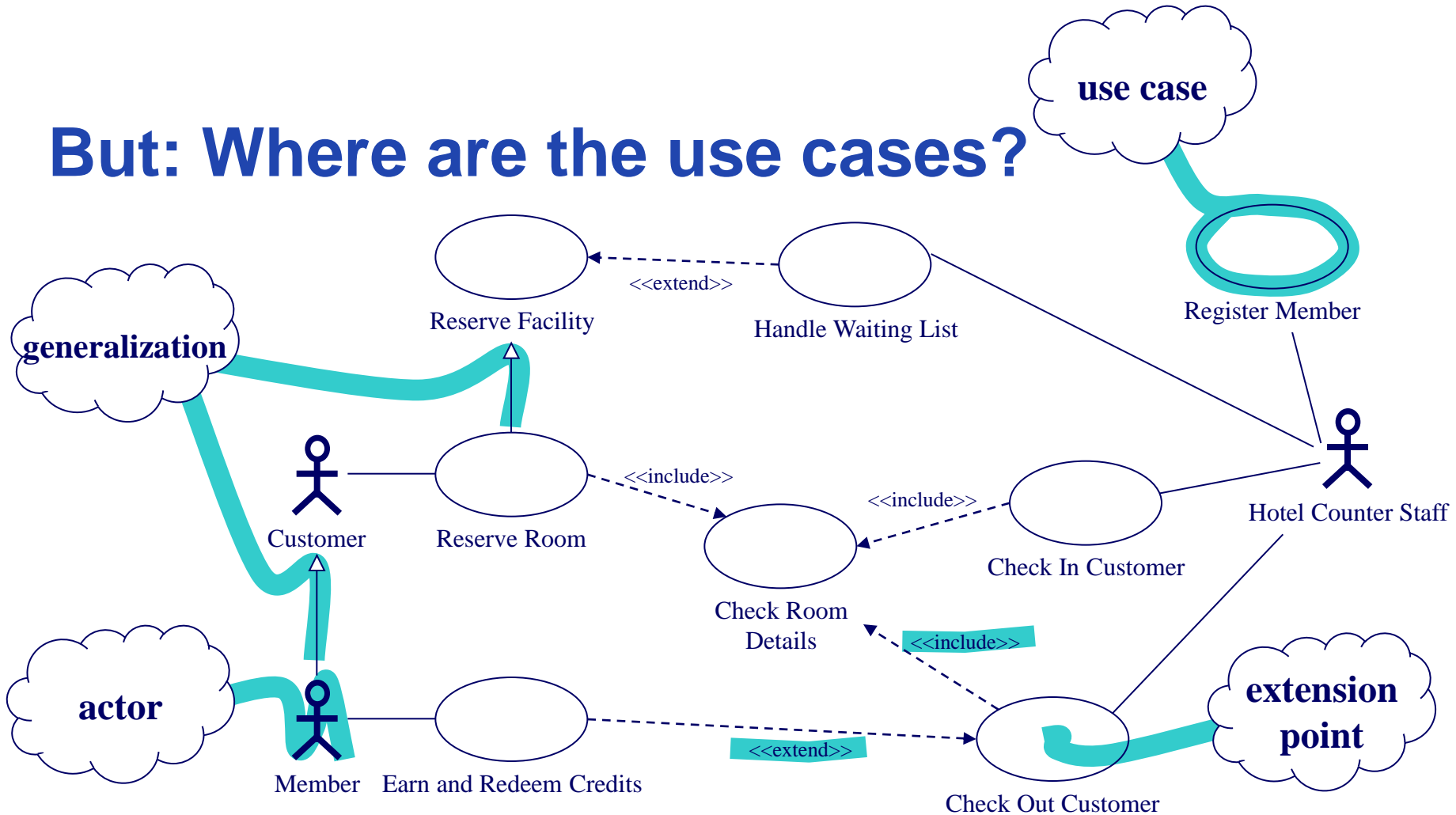


## Use Case-Driven Software Lifecycle Activities (2)

- ❖ **Scenarios guide elicitation, analysis, design, and testing**
  - There are many scenario-based approaches
  - E.g., XP employs user stories (scenarios) to directly generate tests that will guide software design and verification
- ❖ **Developers are often unable to speak directly to users**
- ❖ **Scenarios provide a good enough approximation of the “voice of the user”**

# Use Case Modeling with UML

## But: Where are the use cases?



# Use Case Diagrams

- ❖ **To define system boundary (subject), actors, and use cases**
  - Subject could be: a physical system, a component, a subsystem, a class
- ❖ **To structure and relate use cases**
  - Associate actors with use cases
  - Include relation
  - Extend relation
  - Generalization (of actors and use cases)

# Use Case Diagrams – <<include>> (Inclusions)

- ❖ Inclusions allow one to express **commonality** between several different use cases
- ❖ Inclusions are included in other use cases
  - Even very different use cases can share a sequence of actions (reuse)
  - Enable you to avoid repeating details in many use cases (consistency)
- ❖ An inclusion represents the execution of a lower-level task with a lower-level goal (→ decomposition of complex tasks)
- ❖ Base use case references the included use case as needed
- ❖ Base use case cannot exist without the included use case
- ❖ When included use case is done, control returns to base use case
- ❖ Disadvantage: have to look in multiple places to understand use case



## Use Case Diagrams – <<extend>> (Extensions)

- ❖ Used to make **optional** interactions explicit or to handle **exceptional** cases
- ❖ By creating separate use case extensions, the description of the basic use case remains simple
  - Note: the base use case can still be executed without the use case extension
- ❖ Extension points must be created explicitly in the base use case
- ❖ Use sparingly: there is disagreement over the semantics

# Use Case Diagrams – Generalizations

## ❖ Much like super-classes in a class diagram

- Need to satisfy “is-a” relation

## ❖ Applies to use cases and to actors

- A generalized use case represents several similar use cases
- One or more specializations provide details of the similar use cases
- Inheriting use case can replace steps of inherited use case
- Particularly useful for actors (clearer here, unlike use case generalization where the semantics are unclear – use generalization of use cases with caution)

# Use Case Diagrams – Generalizations

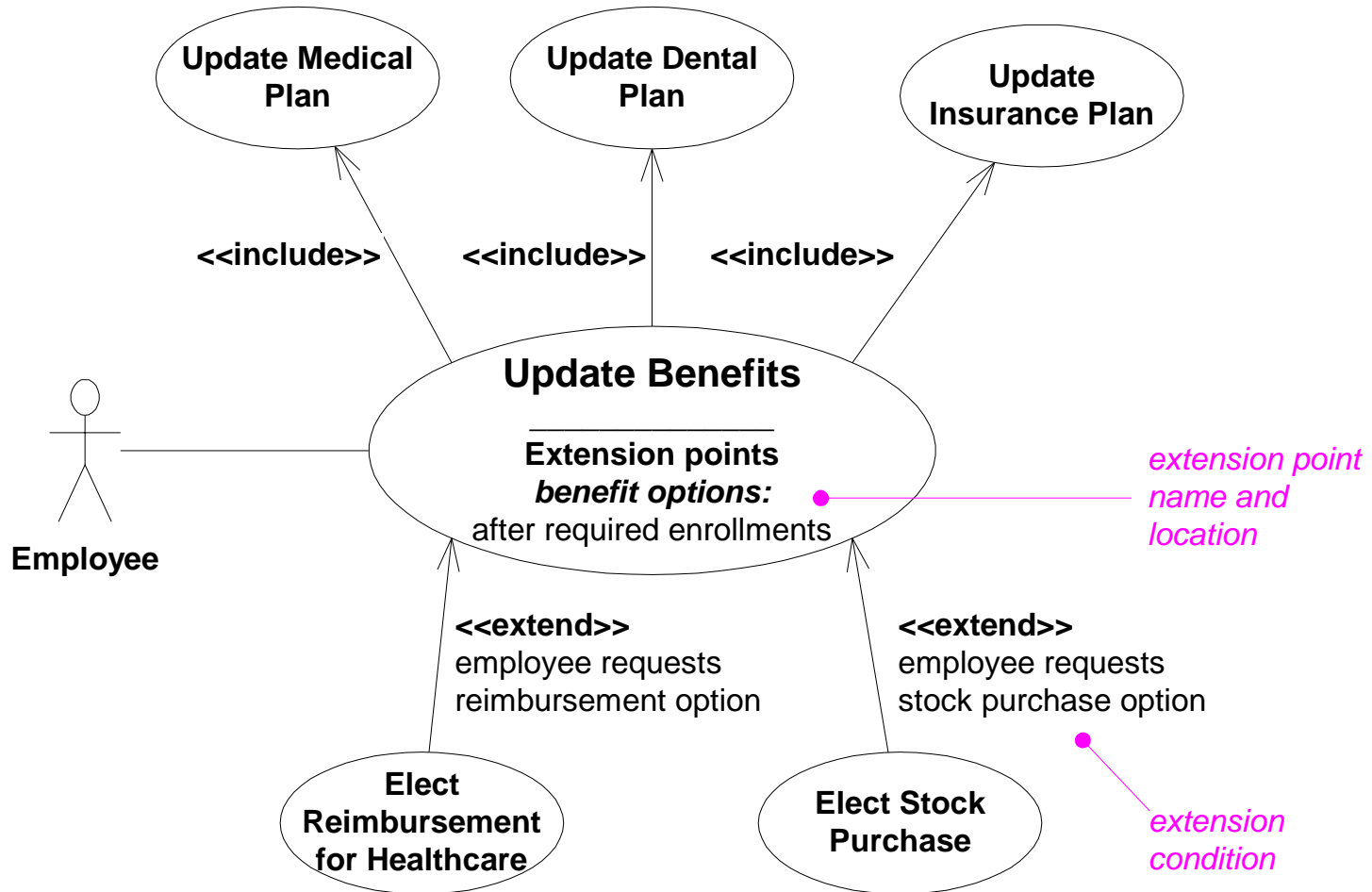
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# Example: HR System



# Benefits of Use Case-Based Software Development

- ❖ They can help to define the scope of the system
- ❖ They are often used to plan the development process
- ❖ They are used to both develop and validate the requirements
  - Simple, easy to create
  - All stakeholders understand them
  - Often reflect user's essential requirements
  - Separates normal behavior from exceptional behavior
- ❖ They can form the basis for the definition of test cases
- ❖ They can be used to structure user manuals

# Lab Activities

- ❖ Based on your **scenario** in previous meeting, describe your **use case diagram** for your scenario !!!



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# Thank You !

Munawar, PhD